

























	distance because at the same time	t full speed, it trav	vels less distance th	the robot travels less an other robots given	
Γ		No load	15 lb load	30 lb load	
1	Distance traveled	3.87 m	3.76 m	3.65 m	

	Test 2: 1	Three Seco	ond Turn	Test	
	<ul> <li>My robot wa</li> <li>My wheels w turning.</li> </ul>	s comparable to the o vere smaller, but that	other 4 wheels driv didn't seem to ma	ves. ke much of a diffe	rence for
	Degree tur	ned 618	535	454	-
- 00/2-					-
S. SY SET				technicbe	ots <b>8565</b>



# **Test 4: Balance Stone Balancing Ability**

• The wheel placement on the chassis (too much inside) made it hard for the robot to get on the balancing stone. However, the robot can get on with all weights by getting the wheel on the corner of the board, it's just incredibly difficult and time consuming.

	No load	15 lb load	30 lb load
Go on the stone?	Yes	Yes	Yes
How long on the stone? (forever is settled on the stone)	Forever	Forever	Forever



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# Test 6: Autonomous Straight Line Drift Test (Optional)

• My drift got larger with more weights added, rather than smaller which some other robots did.

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	No load	15 lb load	30 lb load
Horizontal drift	2.33 inches	5.66 inches	8.66 inches



# Test 7: Autonomous 90/180 Degree **Turn Drift Test (Optional)** I tuned the load (the kP values) individually which explains why the drift degrees are so close to zero. No load 15 lb load 30 lb load 90 degree turn drift 1.833 1.366 1.066 180 degree turn drift 1.3 0.666 5.533 technicbots 8565









# **REV Expansion Hub Heading**

For some hubs that were mounted vertically, they started having issues and tried to change the XYZ order and that didn't work. However, once we found that heading was automatically set as the axis around the pull of gravity, we always used firstangle variable to get the heading and that solved the problem.

imu.getAngularOrientation(AxesReference.INTRINSIC,
AxesOrder.ZYX, AngleUnit.DEGREES).firstAngle;



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